Benjamin Mah

+1 647-901-5309 | benjaminmah.bm@gmail.com | benjaminmah.com | linkedin.com/in/benjaminmahh | github.com/benjaminmah

EDUCATION

University of Toronto

May 2026

Bachelor of Applied Science in Engineering Science

Toronto, Canada

Major in Machine Learning Engineering, Minor in Engineering Business

Relevant Courses: Data Structures & Algorithms, Neural Networks, Deep Learning, Operating Systems, Probabilistic Reasoning

Experience

Asana May 2025 – Present

Incoming Data Science Intern

Vancouver, Canada

• Conversion Retention team

Mozilla May 2024 – April 2025

Machine Learning Engineer Intern

Toronto, Canada

- Designed, trained, and deployed machine learning models using **XGBoost** and **scikit-learn** for bug triaging and assignment, integrated into **BugBot** to automate key workflows in **Bugzilla**, including intelligent triage, automatic flag requests, and targeted notifications, reducing manual triage time by over **50 hours per month**
- Conducted research in collaboration with **Ubisoft**, **Queen's University**, and **Polytechnique Montréal** to develop a **GPT-based** code review bot, used by over **200 engineers**, automating code review processes, leading to a **30%** reduction in review time and a measurable improvement in review quality through increased code coverage
- Fine-tuned pre-trained large language models using **Hugging Face Transformers**, **PyTorch**, and **PEFT** for generating code that addresses review comments, using a dataset of **15,000**+ annotated patch fixes and review comments, achieving an **8%** higher acceptance rate compared to baseline models like **GPT-4** and **Claude 3**

Cohere September 2023 – April 2024

Data Specialist

Toronto, Canada

- Audited and annotated machine learning datasets using **Scale AI**, identifying and correcting labeling errors across thousands of samples, enhancing model performance and saving over **100 hours** of processing time each month
- Conducted in-depth comparative analysis of LLM-generated code completions written in **Python**, **JavaScript**, and **SQL**, refining validation processes to align with coding standards, resulting in faster deployment cycles
- Collaborated with cross-functional teams, including data engineers, to validate data accuracy and completeness

Royal Bank of Canada

May 2023 – August 2023

Machine Learning Engineer Intern

Toronto, Canada

- Developed a machine learning tool for financial advisors, using semantic search and parallel processing with **Dask** and **NumPy** to efficiently process user queries from financial databases, boosting response speed in information retrieval (IR) and extractive question answering (EQA) by 40% through optimized query embeddings
- Designed and implemented a scalable multi-type file processing pipeline with efficient retrieval endpoints, using **Python** and **Amazon S3** to handle various complex textual data formats, reducing proof-of-concept (PoC) development time by **10 hours** per project and standardizing reusable code for future generative AI initiatives
- Integrated LangChain and Qdrant with OpenAI models to enhance user query response accuracy, optimizing embedding strategies and indexing techniques, achieving a 67% increase in retrieval precision and response quality

Projects

Audio Style Transfer 🗹 | PyTorch, Librosa, NoiseReduce

- Developed a neural style transfer model to transform non-standard English accents into a standardized accent, validated using Google's ASR model to calculate Word Error Rate (WER) and improve transcription accuracy
- Implemented a robust data processing pipeline using **Librosa** and **NoiseReduce** for audio decoding, noise reduction, and spectrogram generation, supporting the training of the NST model built with convolutional layers

SKILLS

Languages: Python, SQL, C/C++, JavaScript, HTML/CSS, MATLAB

Frameworks/Tools: PyTorch, TensorFlow, LangChain, Dask, AWS, Flask, Git, VSCode, Jupyter, JAX, Postman Libraries/APIs: Hugging Face Transformers, pandas, NumPy, XGBoost, PEFT, Matplotlib, ChromaDB, Qdrant

Interests: Record Collecting, Studio Ghibli, Videography, Music Production, NBA, Formula 1